Johnathan Ackerman

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GitHub profile <https://github.com/Kiwii12>

**Education**

South Dakota School of Mines and Technology

- **Computer Science Major**

**-** Start Date: Fall 2012

- Expected Graduation Date: **December 2016**

**-** Going for a Bachelor’s Degree

- Enrolled Currently as a Senior

Central High School

- Graduated 2012

**Programs**

Team Projects

With Glut and C++, in teams of two, I have made the following:

-Pong ( [https://github.com/Kiwii12/CSC433\_Program1\_Pong](https://github.com/Kiwii12/CSC433_Program1_Pong%20) )

-Solar System Model ( <https://github.com/Kiwii12/CSC433_Program3_SolarSystem> )

In C++

-Simulated a B17 computer ([https://github.com/Kiwii12/B17](https://github.com/Kiwii12/B17%20) )

In Lisp

-Missionary Vs Cannibals ( <https://github.com/Kiwii12/missionaryVsCannibal> )

Solo Projects

In C++

-WVX playlist creator ( <https://github.com/Kiwii12/WVX-Playlist-Creator> )

-Basic Picture Editor ( <https://github.com/Kiwii12/Basic_Picture_Editor> )

**Skills**

I have worked in the Operating Systems of Windows and Linux ( Fedora and Ubunto )

I am very comfortable in **C++** and **Python.**

I am comfortable in **Android Studios**

I have also done work in SQL, HTML, Assembly, and PHP.

**Goals**

I wish to work with computer graphics, in virtual reality or augmented reality.

**Work Experience**

Pizza Ranch – 3 years, currently employed

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